

GRAD 2024 STING Spring 2024

Rules:

1. Entry fee is \$5. Winner gets a quarter of the pot, in a gift card(s) of their choosing. Entry fee is due by **February 6th at 12:30 pm**. You can pay \$5 cash or debit tap to Mrs. McWhirter. You have from January 30th - February 6th at 12:30 pm to pay Mrs. McWhirter to play.
2. When you 'sting' (tag) someone, you get their clothes pin and that is your new target. You must report your 'tag' to Mrs. McWhirter. If you do not report it, you are eliminated from the game.
3. You must keep your clothes pin with you at all times; it does not need to be displayed. If you don't have your clothes pin with you, you are eliminated.
4. If you lose your clothes pin, you are eliminated from the game and you cannot tag your target. You must report it to Mrs. McWhirter.
5. You **ARE NOT** allowed to make your own pin!
6. You are NOT allowed to trade your clothes pin with another player.
7. If you get your own name, please report it to Mrs. McWhirter and we will help you out.
8. You must be the person to sting your target. You may not have other students help you 'hold' your target.
9. The Sting committee has final say in any questionable sting.
10. If you know you are going to be away for an extended period of time, please speak with Mrs. McWhirter before you enter the game. If you don't let me know before you pay, you may be eliminated from the game.
11. Pins will be handed out on February 12th, we will start the game on February 13th. Clothes pins will be delivered to your classroom in C block. If you don't have a class in C block, you may pick up your clothes pin in Room 129.
12. You must follow regular school rules (no running in halls, no disturbing other classes, etc.) or you may be eliminated.
13. If you break any of these rules, you are eliminated.

Safe Zones:

- Classrooms, Gym, Library, Assembly - Only safe during class time. Classrooms at breaks (10:18 - 10:27 and 1:48-1:58) and lunch (11:45-12:30) are fair game. Same safety rules apply as per regular school rules.
- Sports Teams - Safe at games, practices are fair game
- Bathroom, Changeroom, Office, Counselling Centre - SAFE ZONES, no stinging allowed
- Club/Extracurricular - Same rules apply as in the classroom. If the person is in your club, when the meeting ends, it's fair game
- Car - Full body must be in the car (can be your car or someone else's)
- This is only played at GESS, not in the community
- You cannot forcibly remove anyone from any of the safe zones

Safety Acts: Safety acts keep you in the game! If you participate in safety acts, you cannot be stung.

February 13th - Tacky Tourist day

February 20th - Emo/Scene day

February 27th - Jeans & Skirts at the same time

March 5th - Meme day

March 12th - Formal day

If you have any questions, comments, or concerns you can contact: Mrs. McWhirter - in room 129 or email jenn.mcwhirter@sd23.bc.ca